

## Royal Caledonian Curling Club - North East Area

### Grant Trophy

Sunday 1<sup>st</sup> February 2026 at FIS



Time	Club	Province		Club	Province
11:30am	Banchory	N Eastern	v	Catterthun	N&S Esk
11:30am	Forfar	Angus	v	Pitkerro	D&D
11:30am	Suttieside	Angus	v	Letham Grange	N&S Esk
11:30am	AWW	N Eastern	v	Lundie & Auchterhouse	D&D
2.00pm	Dun	N&S Esk	v	A. Another	Angus
2.00pm	Broughty Ferry	D& D	v	Fotheringham	Angus
2.00pm	Claverhouse	D&D	v	Evenie Water	N&S Esk
2.00pm	Edzell	N&S Esk	v	Kirriemuir	Angus

### Rules revised at 2023-24 AGM

#### General Rules

1. All Provinces are required to enter a minimum of three teams in order for the final calculations to be made.
2. All players must be RCCC registered for their club. The RCCC database will be checked as soon as possible.
3. All games will be 8 ends or the bell.
4. The 5 stone Free Guard Zone rule will apply. The no tick rule will not apply.
5. The winning Province will have the highest average shots scored and the winning Club within the winning Province shall have the highest number of shots scored.
6. Province/s with less than three teams entered will have their scores divided by three. All other Provinces will have their scores divided by the actual number of teams.
7. Ties will be decided by averaged ends won.
8. All teams must complete the score cards in full including players names and skips signatures.
9. Score cards will be collected by an Area Representative at the end of the game.

#### Penalty Rules

1. An unregistered player causes the team to be disqualified. The game will be played and started on time. The defaulting team will be given no score. The Province of the defaulting team will have 3 shots and 4 ends taken off their score. The non defaulting team will be given a score of 3 shots and 4 ends or the actual game score whichever is the greater.
2. Late arrival will be penalised 1 shot for each 5 minutes up to a maximum of 3 shots. The game is to be started on time. The defaulting team will have the penalty shots taken off their score in the game.
3. Three handed teams. The game is to be played and started on time. The defaulting team will have 3 shots taken off their score in the game.
4. Teams withdrawing for any reason after the draw has been circulated must inform the Area Secretary, Opposition, and Ice Rink concerned. The defaulting team may also be responsible for ice fees.
5. Non-appearance of team/s. The offending team/s will be liable for the full cost of the ice. Average calculations to decide the winners will include the non-appearing teams.

#### Emergency contacts

Area Secretary, Janice Walls	07484 330135	email	jan.curling10@btinternet.com
Curl Aberdeen	01224 810369	email	admin@curl-aberdeen.co.uk
FIS	01307 468668	email	<a href="mailto:admin@fis.scot">admin@fis.scot</a>

In the case of emergency, (illness, weather etc.), the team must contact without delay the Area Secretary, the Opposition, and the Ice Rink concerned.